

Creative Media - Animation & Visual Effects

- Kierunek - studia I stopnia

Full-time FROM MARCH Bachelor's degree English

What are you going to learn?

- Classes are taught by experts working on some of the best video and mobile games in Poland, so you can put the knowledge you gain into practise while you are still studying.
- During your studies you will learn to work with game development engines and become familiar with specialised graphics software (Unreal Developer Kit, Unity, Autodesk and Adobe Package) and the secrets of level design.
- Classes take place in a TV studio, multimedia, computer and photo studios, as well as in a dedicated motion capture studio and sound lab
- During your studies, you will learn about graphics and animation work in the games industry and the film industry from the ground up.
- You will learn about all stages of the game development process, from concept work and prototyping to distribution and marketing aspects.
- After the exercises and workshops you will be able to create your own game, animation and graphic design.
- In the courses we prepare students to work in the creative media industry.
- As part of this specialty, you will not only learn 3d-related work techniques, but also meet people from all over the world. Thanks to this, you will learn to co-create diverse projects in a multicultural environment
- 2D and 3D animation design
- interior and character modeling
- interface design for games and applications
- rigging
- texturing of objects, characters and interiors
- rendering objects, characters and interiors

Key program features

- Modeling of the environment, interiors and facilities
- Character modeling

- Texturing, mapping and shading of the environment, interiors and objects

- Texturing, mapping and character shading
- 3D animation
- 2D animation

Tuition fees for international applicants

Full-time - Guaranteed tuition fees

	Year of study	Tuition fee
2 installments	1 year	6600 zł
	2 year	6600 zł
	3 year	6600 zł